



# PORTFOLIO



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# ABOUT ME

Since 2012, I've been shaping light, form, and imagination into compelling visual stories. In 2021, I became a Senior 3D Artist but my true pursuit goes beyond titles. I create worlds that transform ideas into experiences, where technology becomes art and the ordinary turns extraordinary. My work is driven by one mission: to captivate audiences and reveal the unseen beauty of imagination made real.



# EXTERIOR RENDERS

Environment created with team effort which was managed by me, rendered in 3DS Max using  
Vray by me, including post production - matte painting.

Azizi Riviera Master plan community  
- Dubai, UAE





Danube : Entrance Drop-off  
- Dubai, UAE





HAO Architects : Casa Grand  
- Deira Islands, Dubai, UAE







Environment assets (Uzbekistan city 3D Model) bought online and rendered in 3DS Max using Corona by Jagat.



Environment modeled and rendered in 3DS Max using Corona by Jagat.

## Gulfland + Tonino Lamborghini : Tower - Uzbekistan





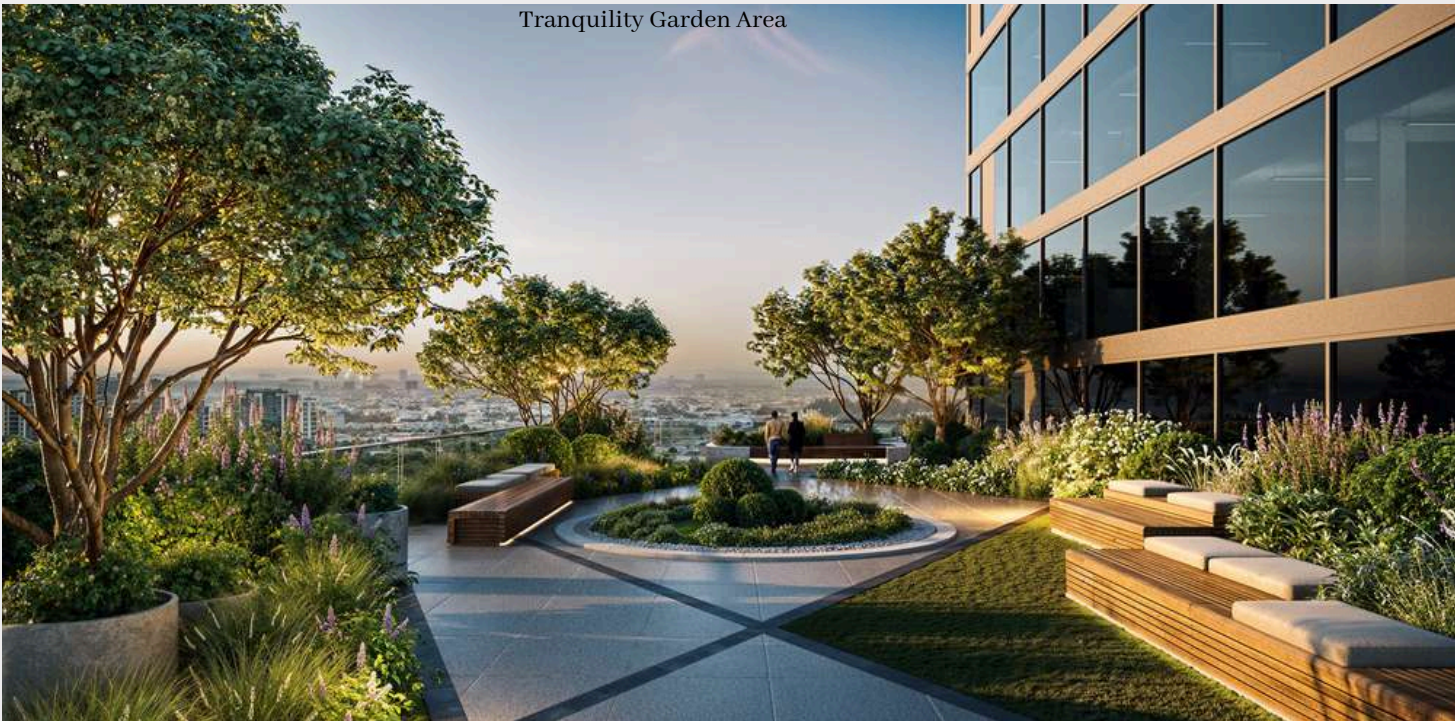
## Podium facilities : Water Kniep Therapy

- Dubai, UAE





A few samples of projects done in Dubai for commercial facilities of various poperties.



Environment modeled and fully visualized and rendered in 3DS Max using Corona by Jagat.





Environment modeled and fully visualized  
and rendered in 3DS Max using Corona by Jagat.

Azizi Venice - Beach Waterfront  
- Dubai South, UAE





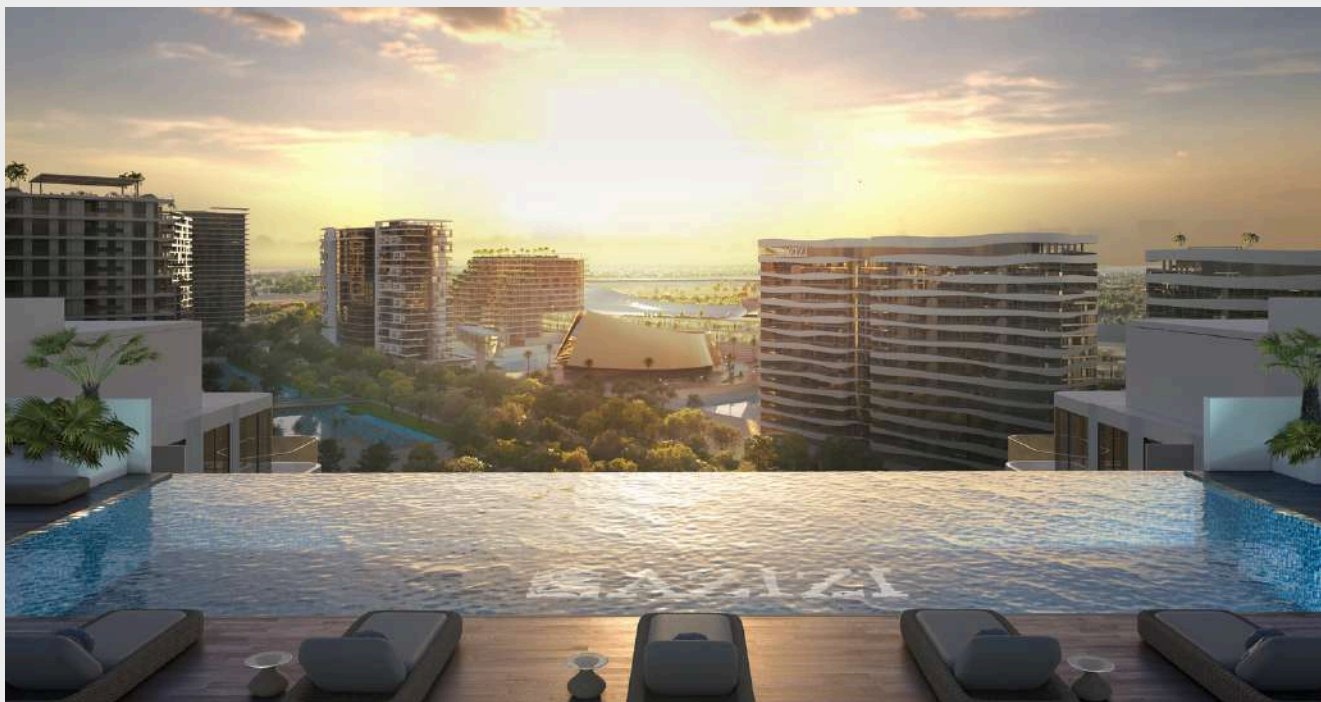
Environment modeled and fully visualized and rendered in 3DS Max using Corona by Jagat.

Azizi Venice - Beach Waterfront  
- Dubai South, UAE





A few samples of swimming pool areas rendered in 3DS Max using Corona by Jagat for Azizi Developments properties through-out Dubai, UAE.





Azizi, Meydan  
- Dubai, UAE





Environment modeled and populated with team effort and fully visualized and rendered in 3DS  
Max using Corona by Jagat.

Azizi, Al Furjan  
- Dubai, UAE





## Azizi Riviera Community

- Dubai, UAE





A few samples of Waterfront areas rendered in 3DS Max using Corona by Jagat for Azizi Developments, Azizi Riviera Community in Meydan, Dubai, UAE.





Environment modeled and fully visualized and rendered in 3DS Max using Corona by Jagat.

Azizi Venice - Commercial Area  
- Dubai South, UAE

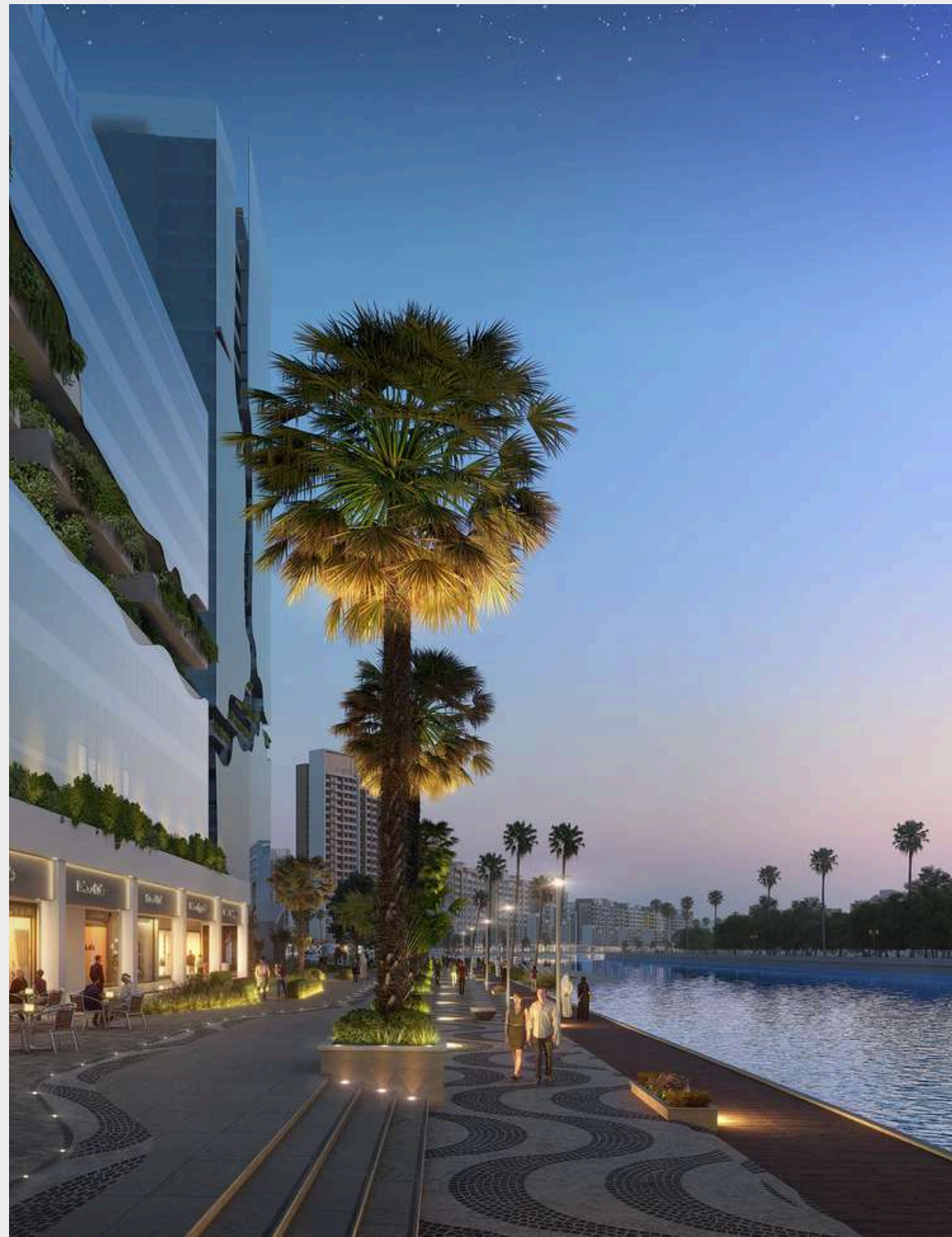




Environment modeled and fully visualized and rendered in 3DS Max using Corona by Jagat.

Azizi Mina - Penthouse

- Palm Jumeirah, Dubai, UAE





A photo-montage of Qatar skyline purchased from Shutterstock and the concept tower rendered in 3DS Max using Corona by Jagat.

## Concept Tower - Qatar





A photo-montage of Qatar skyline purchased from Shutterstock and the concept tower rendered in 3DS Max using Corona by Jagat.

## Concept Tower - Qatar







# Masterplan rendering

Dubai South properties.

## Dubai masterplan

The creation of environmental 3D assets being a collective team effort, while Texturing, Rendering and Post Production in Photoshop done by Jagat.



Fully modelled the Villa and the environment including rendering in 3DS Max - Corona. This specific render was also used for advertising through-out Dubai Airports.

Azizi Venice Community  
- Dubai South, UAE





# INTERIOR RENDERS

















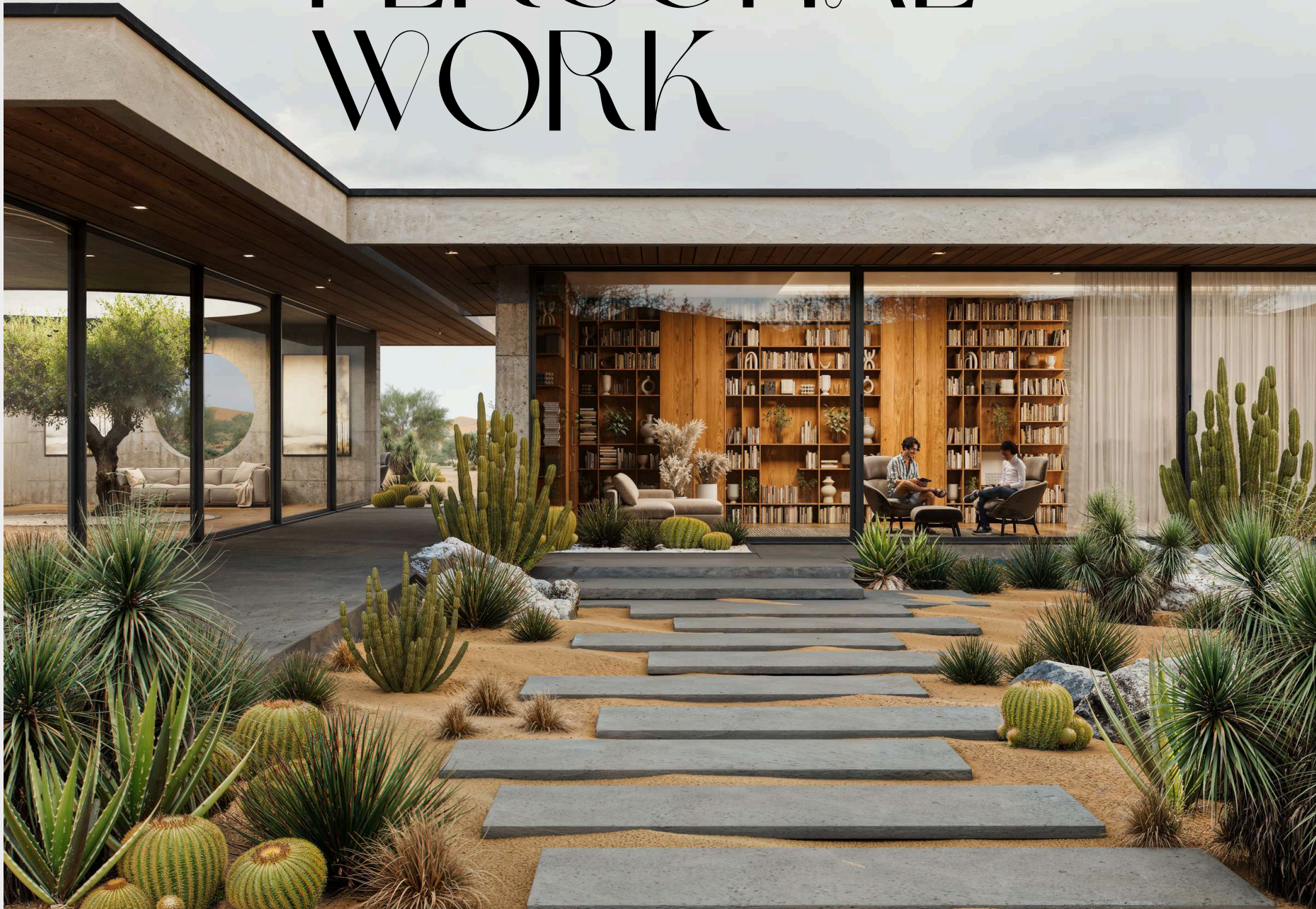








# PERSONAL WORK



























# EXPERIENCE

## Founder + Senior 3D Artist

2024 - Present, Vizcraft - Dubai, UAE

## 3D Production Manager + Senior 3D Artist

2017 - 2024, Azizi Developments - Dubai, UAE

## 3D Visualizer

2014-2017, International Engineering Consultants - Dubai, UAE

## Freelance 3D Artist

2013-2014, Vancouver, Canada

# EDUCATION

## 3D Animation & Visual Effects

2012, Vancouver Film School

Vancouver, British Columbia, Canada



# SKILLS

## 3DS Max

Corona + Vray

3D modeling

Pheonix FD - Particle simulation

Forest Pro

Chaos Scatter

Grow FX

Anima

## Adobe Photoshop

Matte-Painting, Photo Editing, Post Production

## Adobe After Effects

Video Editing, animation post production

## Adobe Illustrator

Vector Graphics

## Blender

3D modeling, Render Cycles

## AI

Magnific, Midjourney, Leonardo, Kling, Vimmerse

## Unreal Engine

Environment creation, Populating Assets, Basic Blueprints

# GET IN TOUCH

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